

The Price of Privacy In Untrusted Recommendation Engines

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Privacy – efficiency trade-offs

- ❑ Google & FaceBook track online browsing behaviour
- ❑ Apple & Android phones track geographical location

- ❑ Official reason for harvesting user data: better service results
 - ❑ Amazon’s “You might also like”
 - ❑ Netflix’s cinematch engine

- ❑ Privacy ≠ Anonymity: Netflix sued for disclosing anonymized “Prize” dataset

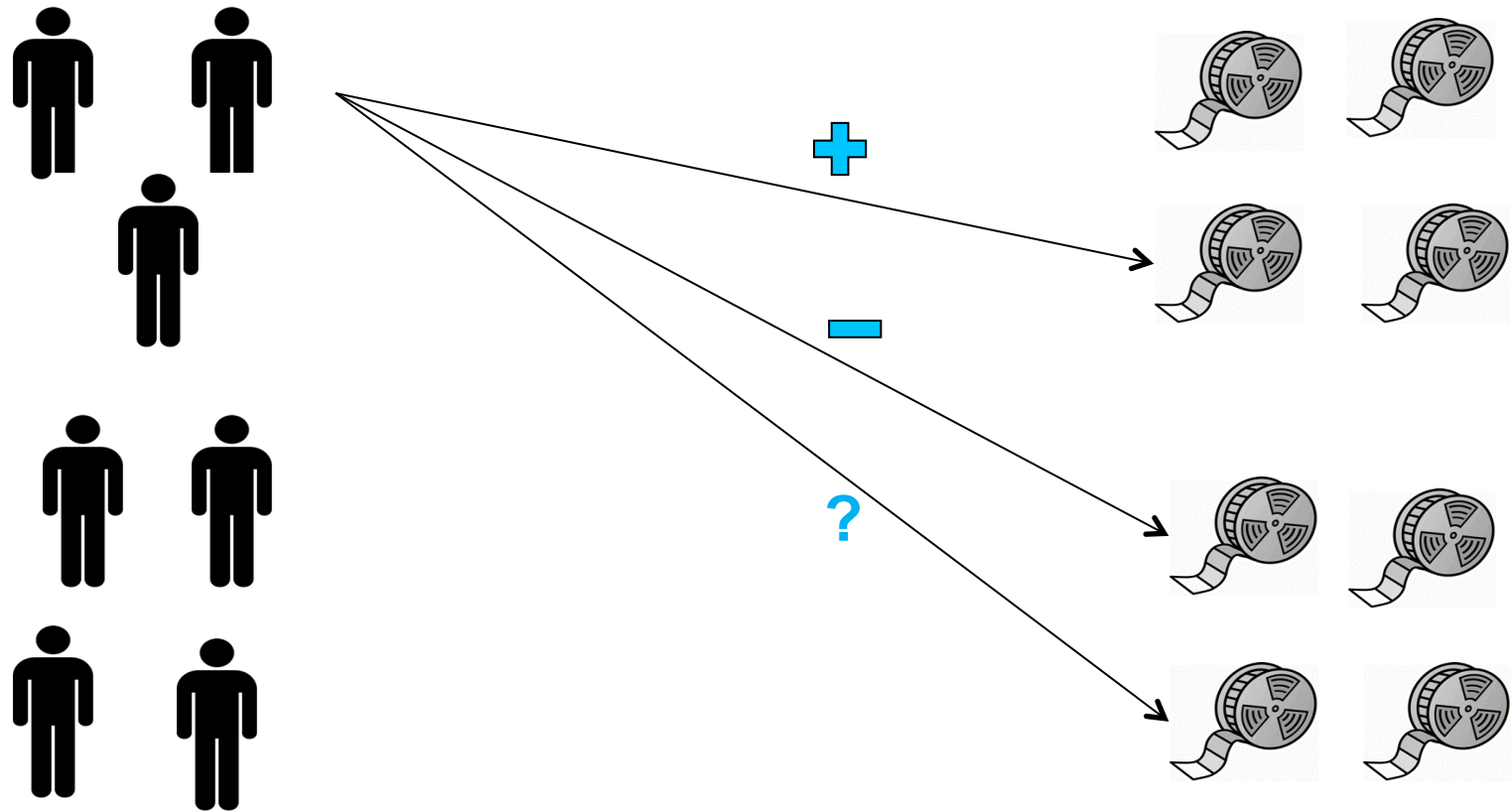
- What trade-offs between recommendation accuracy and user privacy when service providers are untrusted?

Roadmap

- ❑ Recommendation as Learning
- ❑ “Local” Differential Privacy
- ❑ Query Complexity Bounds
 - ❑ Mutual Information and Fano’s Inequality
 - ❑ Information-Rich Regime: Optimal Complexity via Spectral Clustering
 - ❑ Information-Scarce Regime: Complexity Gap and Optimality of “MaxSense”

Recommendation

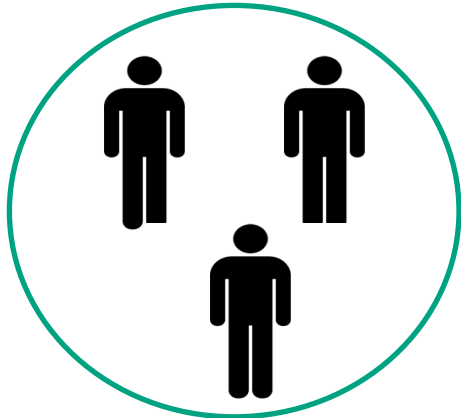
- ❑ Users watch and rate items (movies)
- ❑ Engine predicts unobserved ratings & recommends items with highest predicted ratings



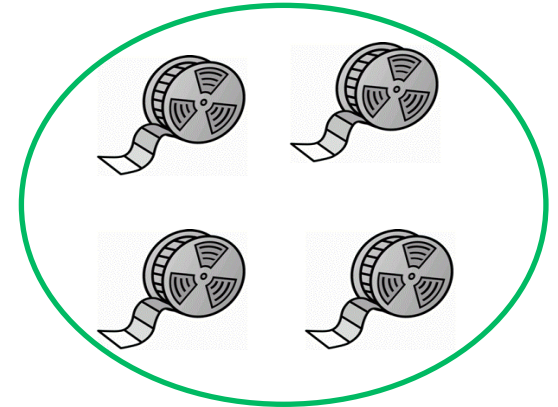
A Simple Generative Model: The “Stochastic Block Model”

[Holland et al. 83]

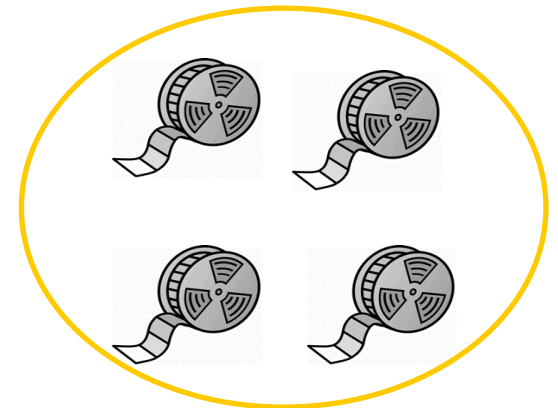
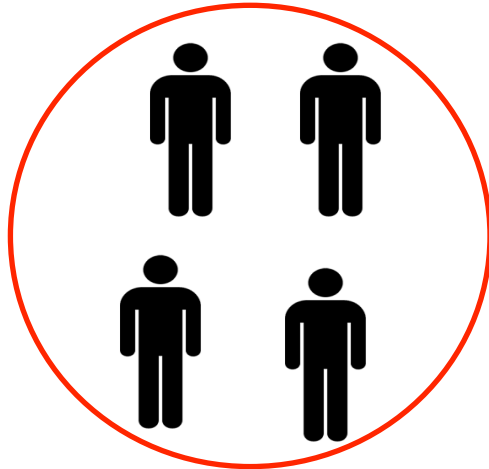
□ Each user belongs to one of **K user classes**



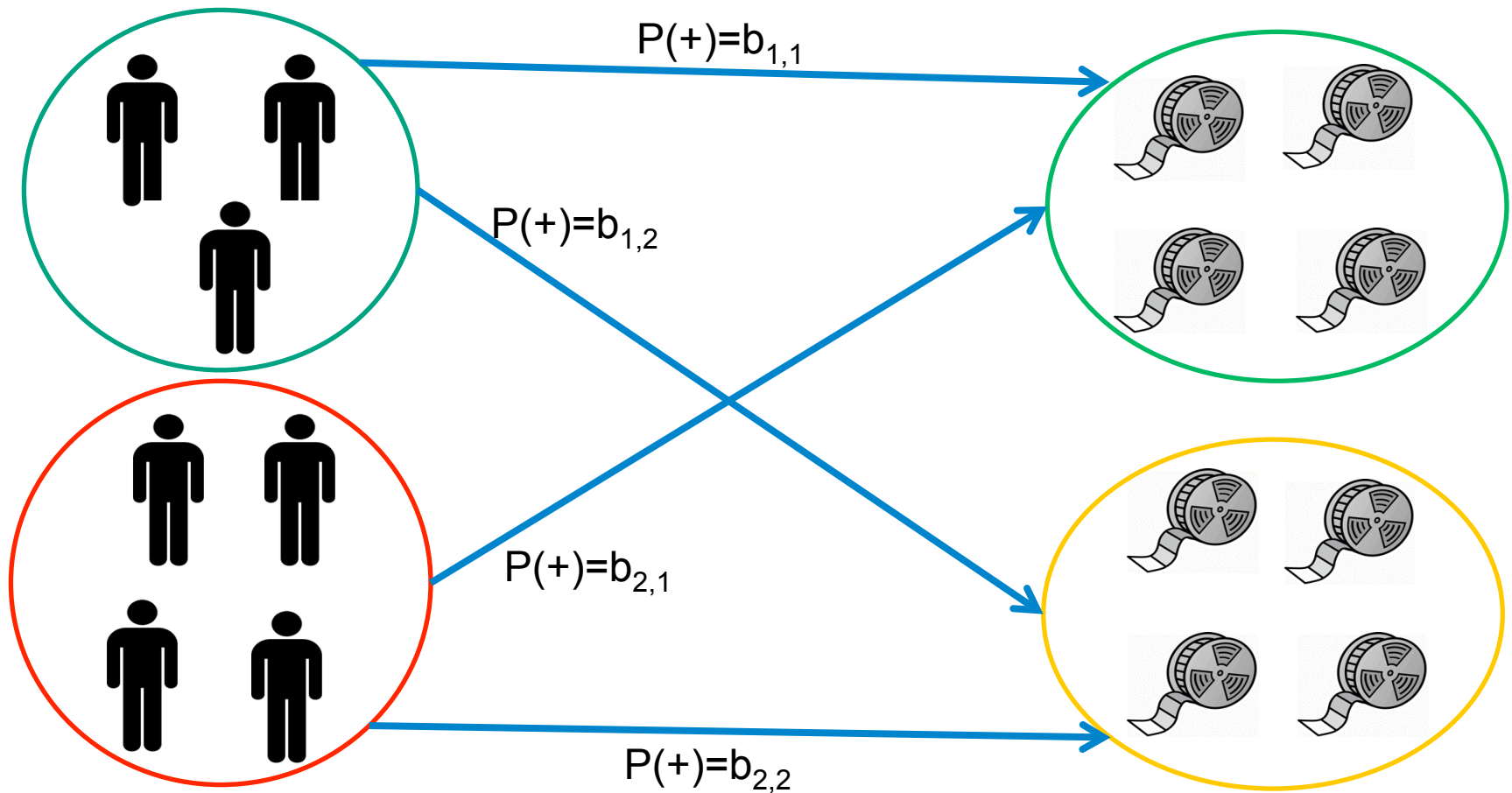
□ Each movie belongs to one of **L movie classes**



□ The rating of a user for a movie depends only on the **user & movie classes**



A Simple Generative Model: The “Stochastic Block Model”



Minimal requirement for recommendation:

learn movie clusters

- Can tell what “Users who liked this have also liked”
- Can reveal clusters and let users decide on their own their affinity to distinct clusters

Challenge: how to do so while respecting users’ privacy? Without them trusting you?

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Formal definition: Differential Privacy [Dwork 06]

□ Input (private) data: X

→ x, x' : any two possible values differing in just one user's input

□ Output (public) data Y

→ y : any possible value

Definition

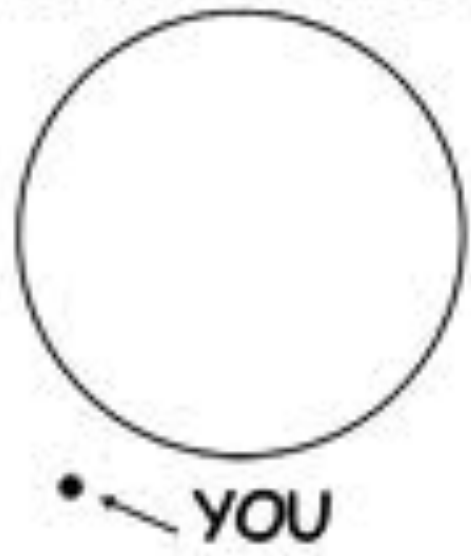
$$P(Y = y \mid X = x) \leq e^\epsilon P(Y = y \mid X = x')$$

Key property: attacker holding **any** side information S trying to know whether user u has **any** property A . Then public data does not help:

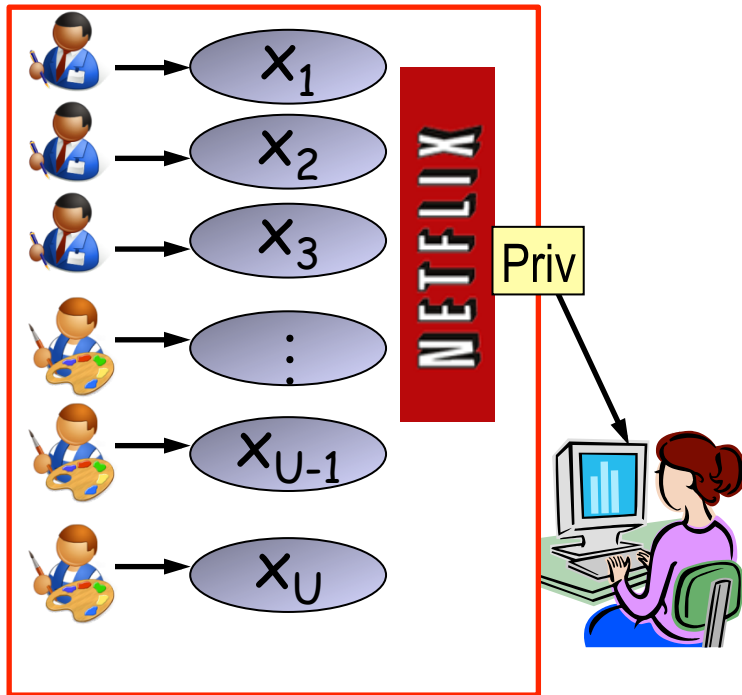
$$e^{-\epsilon} \leq \frac{P(\text{user } u \text{ has } A \mid S \text{ and } Y)}{P(\text{user } u \text{ has } A \mid S)} \leq e^\epsilon$$



Circle of trust

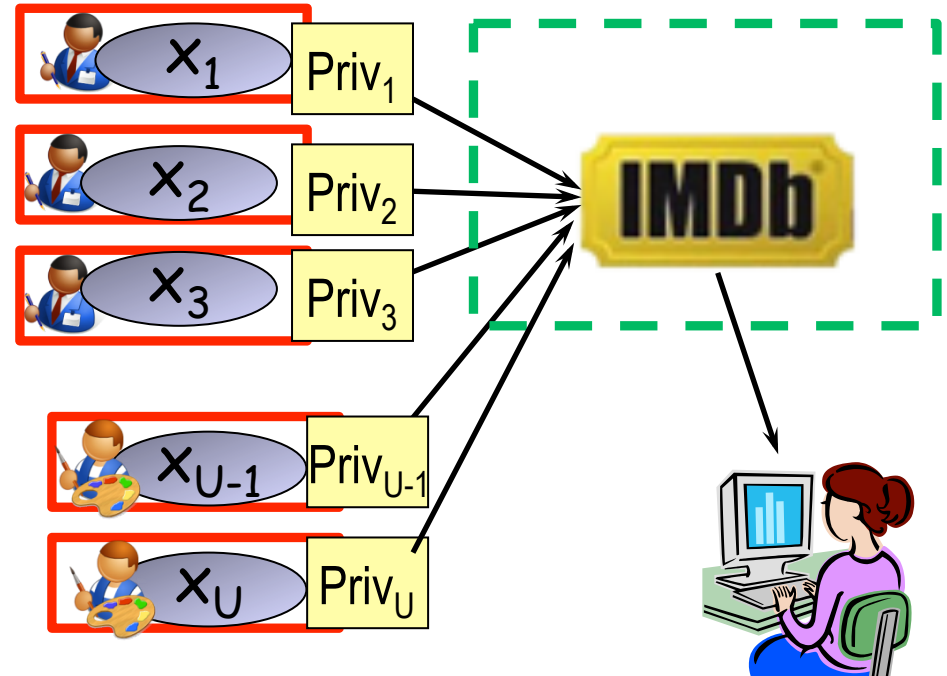


Differential Privacy: Centralized versus Local



Centralized model

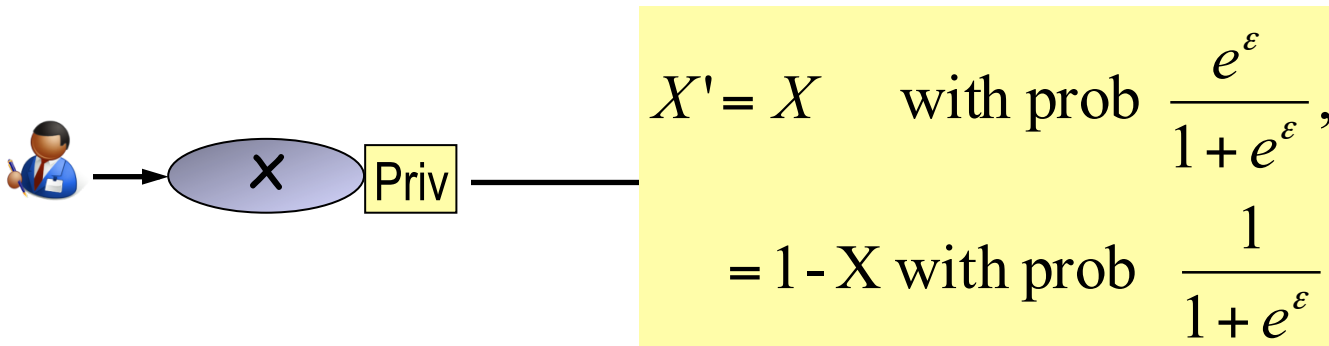
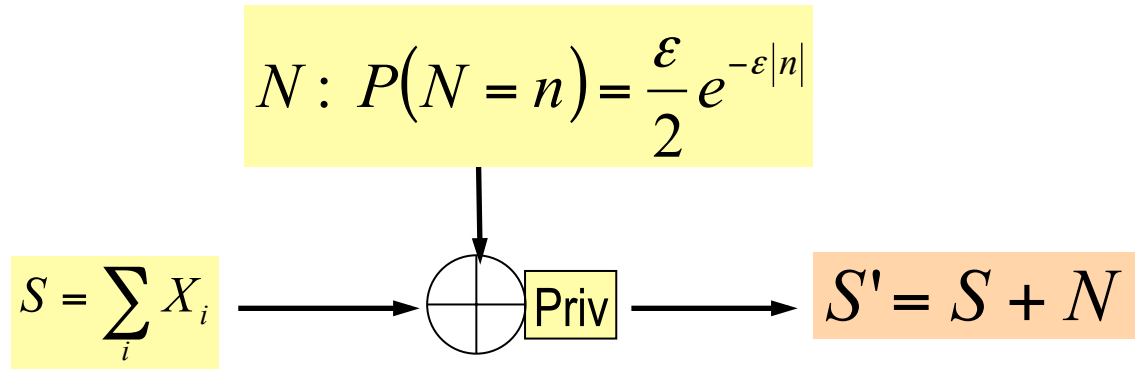
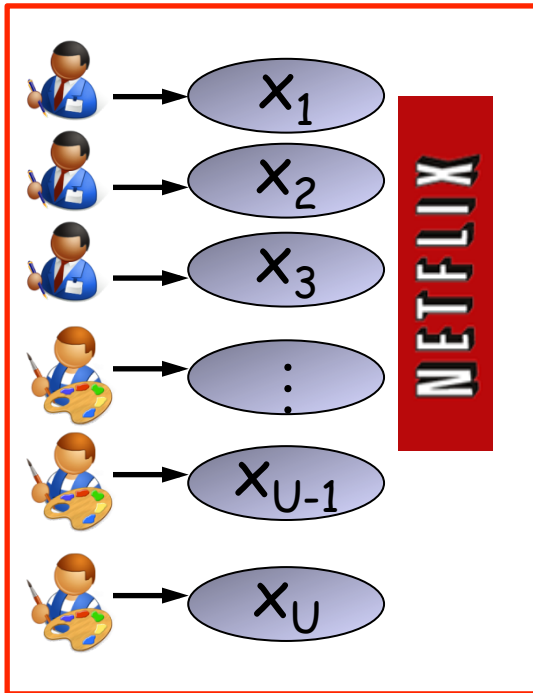
- Trusted DataBase aggregates Users' private data
- DP applied at egress of DB
→ learning is not affected by DP



Local model

- No trusted DataBase
- DP applied locally at user end
→ learning **is** affected by DP

Example mechanisms: Laplacian noise and bit flipping



Local DP- historical perspective

Aka “Randomized response technique” [Warner 1965]:

Used to conduct polls about embarrassing questions

“Do you understand the impact of euro-bonds on Europe’s future?”



Answer truthfully only if score > 2

→ Specific answers are deniable

→ Empirical sums are still valid **for learning few parameters**

Inadequate for learning many parameters: with k distinct ϵ -private sketch releases, overall privacy guarantee becomes $k \epsilon$

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Learning, Mutual Information and DP

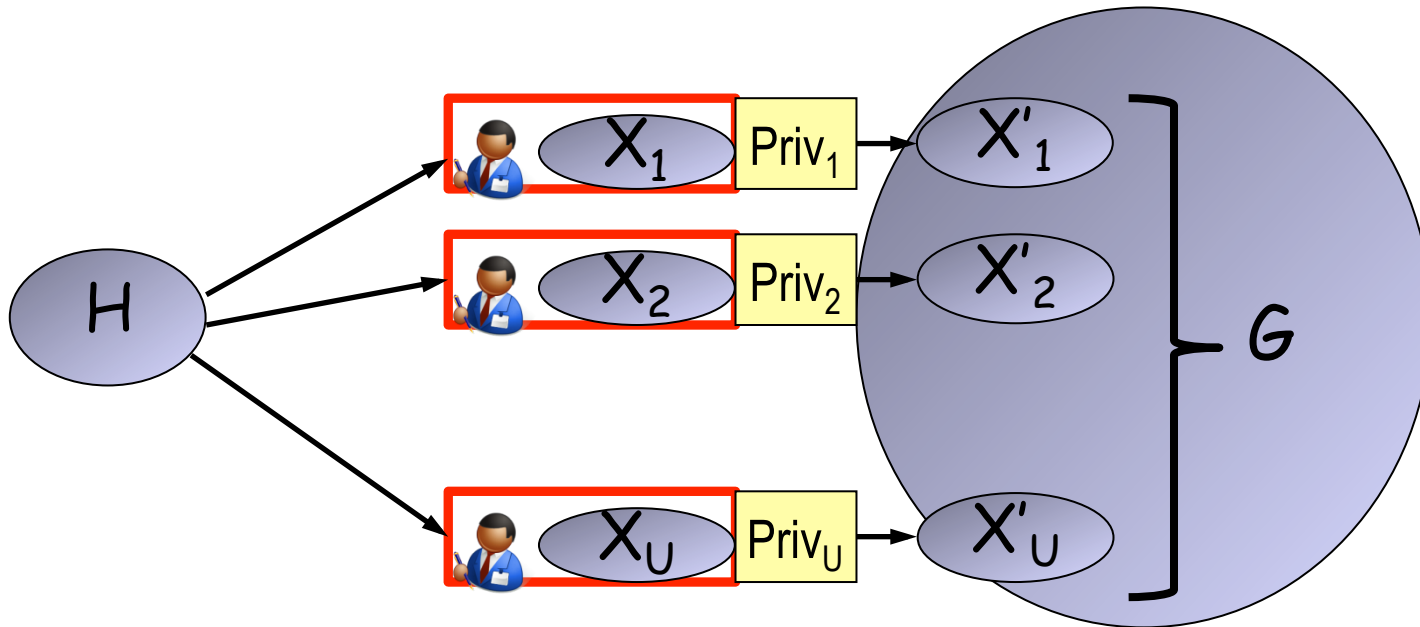
Want to learn hypothesis H from M distinct possibilities
(e.g. clustering of N movies into L clusters: $M \approx L^N$ options),
Having observed G (e.g., DP inputs of U distinct users)

Fano's inequality: Learning will fail with high probability,
unless mutual information $I(H;G)$ close to $\log(M)$

Mutual information:
$$I(H;G) = \sum_{h,g} P(H = h, G = g) \log \left(\frac{P(H = h, G = g)}{P(H = h)P(G = g)} \right)$$

Learning, Mutual Information and DP

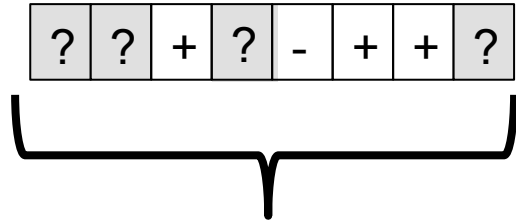
Result: DP-sketch X' based on private data X verifies
for any side information S : $I(X; X' | S) \leq \epsilon$



→ Mutual information $I(H; G)$: at most $U \cdot \epsilon$

→ “Query complexity”: need at least N/ϵ users’ private inputs to recover hidden clusters

The Information-Rich and the Information-Scarce Regimes



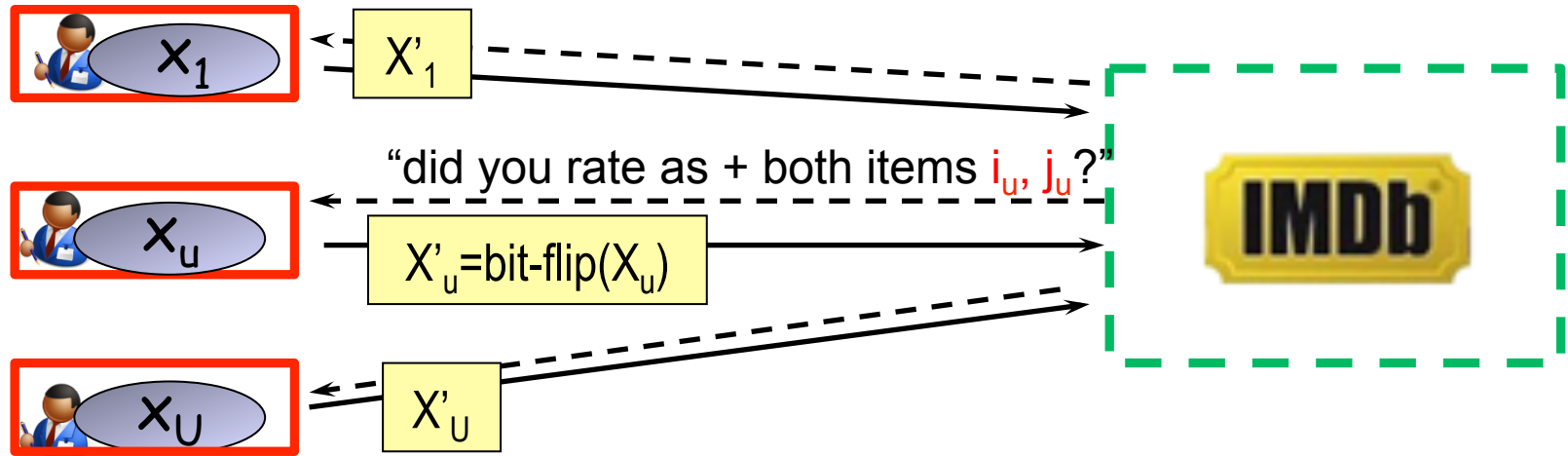
Out of N items in total, users rate W movies
(assumed picked uniformly at random)

→ Information-rich regime: $W = \Omega(N)$

→ Information-scarce regime: $W = o(N)$

Users' "information wealth" will affect optimal query complexity

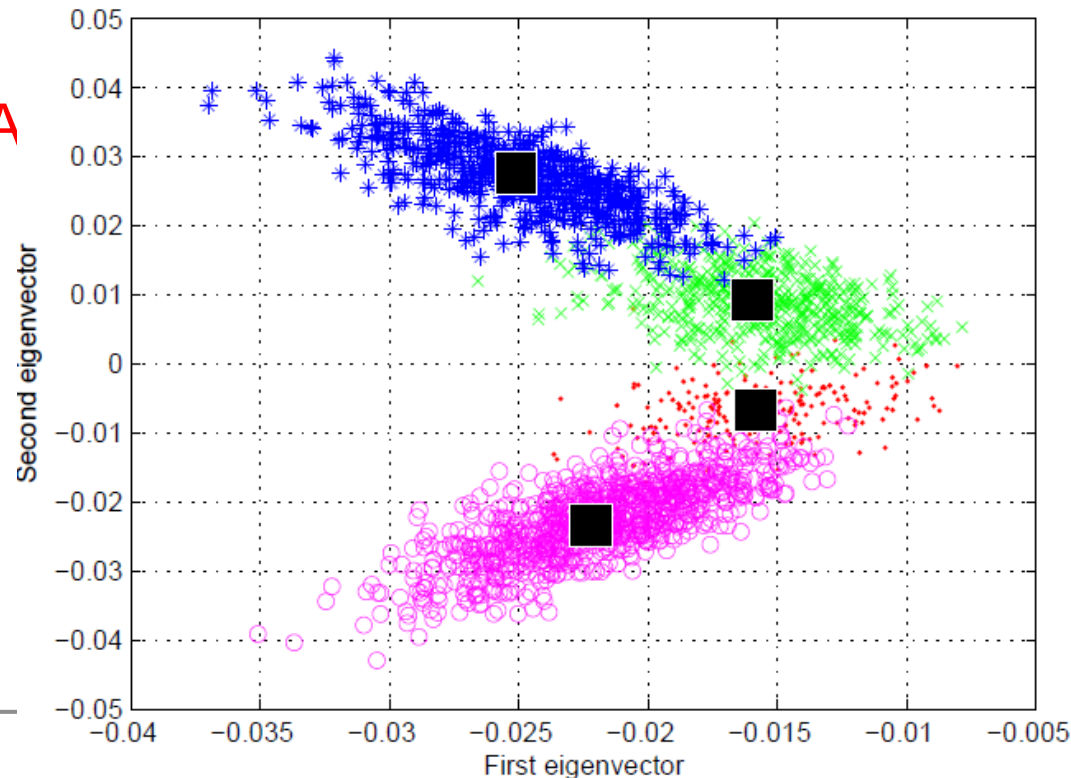
The information-rich regime: Pairwise-preference algorithm



Construct item affinity matrix A

$$A_{ij} = \text{Min} \left(1, \sum_{u=1}^U X'_u 1_{(i_u j_u) = (ij)} \right)$$

Spectral clustering of items
based on A



The information-rich regime: Pairwise-preference algorithm

Result: Algorithm finds hidden clusters w.h.p. if $U = \Omega(N \log N)$ under “block distinguishability” conditions on underlying model

→ optimal, up to logarithmic factor

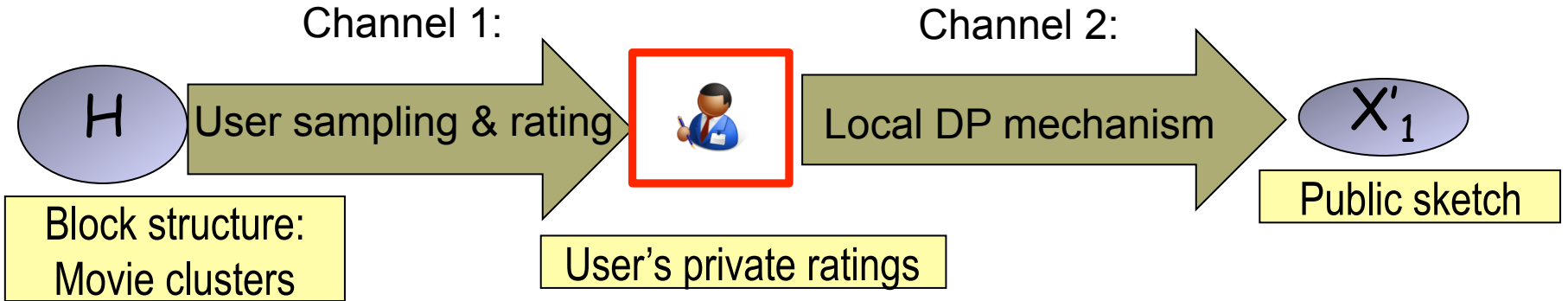
Proof elements: matrix A: adjacency of ER-like graph, with

$$E(A_{ij}) = 2 \underbrace{\frac{U}{N(N-1)} \frac{W(W-1)}{N(N-1)}}_{\text{prefactor}} \sum_k \pi_k [(1 - 2\varepsilon) b_{kl(i)} b_{kl(j)} + \varepsilon]$$

When prefactor is $\Omega(\log N/N)$, top eigenvectors determine underlying block structure

[Feige-Ofek 2005; Tomozei-M 2011]

The information-scarce regime: lower bounds



Channel mismatch will make end-to-end mutual information much lower than minimum of each mutual information

Intuition: to question “did you rate item i with a +?”, user’s answer will be informative only with chance W/N

→ Information in public sketch is “diluted” by factor W/N

The information-scarce regime: lower bounds

Result: Assume two item clusters, and each user u observes true type Z_i of W randomly picked items i

Then: a user's DP sketch X' verifies $I(H;X')=O(W/N)$

Corollary: to learn hidden clustering of N items from parallel queries to U users needs $U=\Omega(N^2/W)$

e.g. $N=10^4$, $W=100$ needs $U= \Omega(10^6)$

$N=10^6$, $W=100$ needs $U= \Omega(10^{10})$

→ need to query non-humans!

1) Bound on mutual information

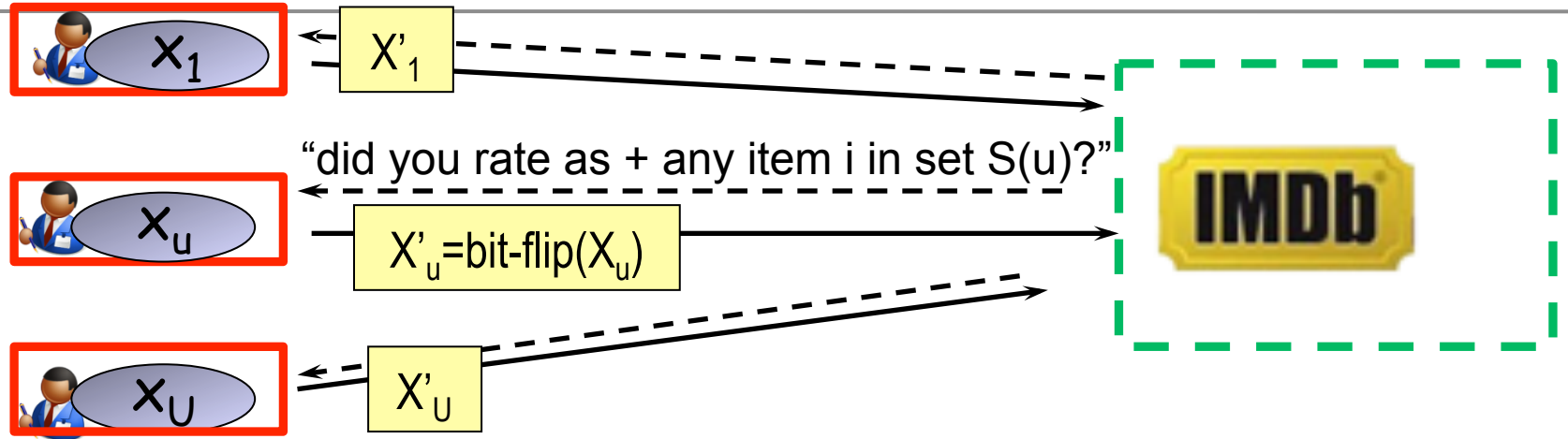
$$\mathcal{I}(\mathbf{Z}; S) \leq \mathbb{E}_S \left[\mathbb{E}_{(I_1, Z_1) | S} \perp \mathbb{E}_{(I_2, Z_2) | S} \left[2^{|I_1 \cap I_2|} \mathbb{1}_{\{Z_1 \equiv Z_2\}} - 1 \right] \right]$$

→ A convex quadratic form of the kernels $p(I, Z | S)$

2) Identification of extremal kernels

3) Some Euclidean geometry...

Information-scarce regime: Max-Sense algorithm



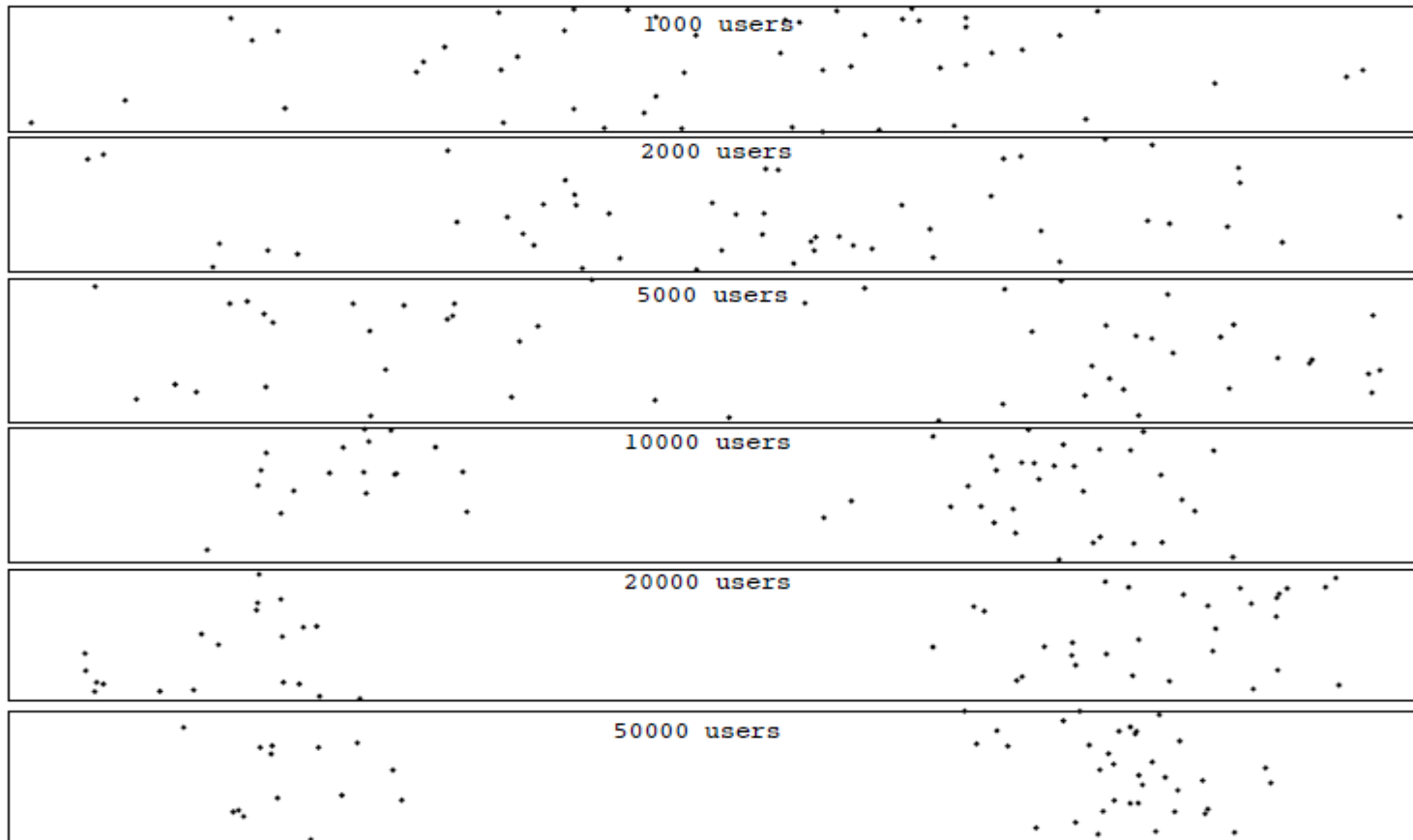
User query: Sense random set $S(u)$ of size N/W

Item representative:
$$T(i) = \sum_{u=1}^U X'_u 1_{i \in S(u)}$$

Information-scarce regime: Max-Sense algorithm

Result: under separability assumption, k-means clustering of item representatives find hidden clusters w.h.p. if $U = \Omega(N^2 \log(N)/W)$

→ Optimal scaling, up to logarithmic factor



Conclusions and Outlook

- ❑ Mutual Information adequate to characterize learning complexity under local DP constraints
- ❑ Accurate Clustering, Local Differential Privacy, Low (linear) Query Complexity: leave one out!
- ❑ MaxSense achieves optimal complexity for parallel queries
- ❑ Can one beat its complexity with adaptive queries?
- ❑ Alternatives to Differential Privacy?

Questions?

Lower bounds for adaptive queries

Can one improve complexity by adapting queries based on previous user answers?

Result: for $W=1$, arbitrary side information S

Then user's DP sketch X'_u verifies $I(X'_u; H | S) \leq O\left(\frac{1}{N}\right) \text{Max}(1, I(H; S))$

→ Adaptive query complexity at least $\Omega(N \log(N))$

Larger than initial lower bound by logarithmic factor

CONJECTURE: Query complexity lower bound of N^2/W still holds with adaptive queries